

Calculus 2 Notes (2023/2024)

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1 Vectors

Standard basis vectors: $\mathbf{i} = \langle 1, 0, 0 \rangle$ $\mathbf{j} = \langle 0, 1, 0 \rangle$ $\mathbf{k} = \langle 0, 0, 1 \rangle$

Unit vector of a vector $\mathbf{a} \neq \mathbf{0}$: $\mathbf{u} = \frac{\mathbf{a}}{|\mathbf{a}|}$

1.1 Dot product

Definition *Dot product*

$$\mathbf{a} \cdot \mathbf{b} = a_1b_1 + \dots + a_nb_n$$

$$\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2 \quad \mathbf{a} \cdot \mathbf{0} = 0 \quad \mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a} \quad \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} \quad (c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b}) = \mathbf{a} \cdot (c\mathbf{b})$$

Theorem

If θ is the angle between vectors \mathbf{a} and \mathbf{b} , then $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}| \cos \theta$ and $\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|} = \cos \theta$

Two vectors \mathbf{a} and \mathbf{b} are **orthogonal** (or **perpendicular**) if and only if $\mathbf{a} \cdot \mathbf{b} = 0$

$$\mathbf{a} \cdot \mathbf{b} < 0 \implies \theta > \frac{\pi}{2} \quad \mathbf{a} \cdot \mathbf{b} = 0 \implies \theta = \frac{\pi}{2} \quad \mathbf{a} \cdot \mathbf{b} > 0 \implies \theta < \frac{\pi}{2}$$

The **direction angles** α, β, γ are the angles that a vector makes with the x, y and z axes.

Direction cosines: $\cos \alpha = \frac{a_1}{|\mathbf{a}|}$ $\cos \beta = \frac{a_2}{|\mathbf{a}|}$ $\cos \gamma = \frac{a_3}{|\mathbf{a}|}$ $\frac{\mathbf{a}}{|\mathbf{a}|} = \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$

Definition *Projections*

The **scalar projection** of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = |\mathbf{b}| \cos \theta = \frac{\mathbf{a}}{|\mathbf{a}|} \cdot \mathbf{b}$

The **vector projection** of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \left(\frac{\mathbf{a}}{|\mathbf{a}|} \right)^2 \cdot \mathbf{b}$

1.2 Cross product

Definition *Cross product*

If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, then $\mathbf{a} \times \mathbf{b} = \langle a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1 \rangle$

Matrix representation of the cross product:
$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

The cross product is neither commutative nor associative.

Theorem

The vector $\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

Theorem

If θ is the angle between \mathbf{a} and \mathbf{b} ($0 \leq \theta \leq \pi$), then $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}| \sin \theta$

Two nonzero vectors \mathbf{a} are parallel if and only if $\mathbf{a} \times \mathbf{b} = \mathbf{0}$

$$\mathbf{i} \times \mathbf{j} = \mathbf{k} \quad \mathbf{j} \times \mathbf{k} = \mathbf{i} \quad \mathbf{k} \times \mathbf{i} = \mathbf{j} \quad \mathbf{j} \times \mathbf{i} = -\mathbf{k} \quad \mathbf{k} \times \mathbf{j} = -\mathbf{i} \quad \mathbf{i} \times \mathbf{k} = -\mathbf{j}$$

Theorem

1. $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$
2. $(c\mathbf{a}) \times \mathbf{b} = c(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (c\mathbf{b})$
3. $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$
4. $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$
5. $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$
6. $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}$

Triple product: $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$

The volume of the parallelepiped determined by the vectors $\mathbf{a}, \mathbf{b}, \mathbf{c}$ is $V = \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$

If the triple product of three vectors is 0, they must be in the same plane. (they are **coplanar**)

1.3 Lines and planes

Vector equation of a line

Let \mathbf{r}_0 and \mathbf{r} be the position vectors of a fixed point P_0 and an arbitrary point P in a line L and let \mathbf{v} be a vector parallel to $\mathbf{r}_0 - \mathbf{r}$. Then $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$ is contained in L for all t .

The **line segment** from \mathbf{r}_0 to \mathbf{r}_1 is given by the vector equation $\mathbf{r}(t) = (1-t)\mathbf{r}_0 + t\mathbf{r}_1 \quad 0 \leq t \leq 1$

A **plane** in space is determined by a point p_0 and a **normal vector** \mathbf{n} .

Two planes are **parallel** if their normal vectors are parallel.

Let P be an arbitrary point on the plane. Then \mathbf{n} is orthogonal to the vector $\mathbf{p} - \mathbf{p}_0$.

Vector equation of a plane: $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

where $\langle a, b, c \rangle$ is the normal vector and $\langle x_0, y_0, z_0 \rangle$ are the coordinates of p_0

1.4 Surfaces

Definition Quadric surface

A **quadric surface** is a surface with an equation of the form

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fxz + Gx + Hy + Iz + J = 0$$

The equation of a quadric surface can be brought into one of the standard forms:

$$Ax^2 + By^2 + Cz^2 + J = 0 \quad \text{or} \quad Ax^2 + By^2 + Iz = 0$$

A **cylinder** is a curve (on a plane) extended into the space perpendicular to the plane.

A **trace** is the intersection of a surface and a plane.

An **ellipsoid** is a surface where all traces are ellipses. $\left(\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1 \text{ with } a, b, c \text{ positive} \right)$

How to sketch surfaces:

- Form traces by fixing x, y or z at some $k \in \mathbb{R}$ (preferably 0)
- Extend traces in \mathbb{R}^3

2 Vector functions

A **vector function** $\mathbf{r}(t) = \langle r_1(t), \dots, r_n(t) \rangle$ is a function $I \rightarrow \mathbb{R}^n$ where I is an interval.

The distance between points $u, v \in \mathbb{R}^n$ is $\|u - v\|$

2.1 Limits

Definition Limit of a vector function

$L \in \mathbb{R}^n$ is the **limit** of $\mathbf{r} : I \rightarrow \mathbb{R}^n$ if $\forall \varepsilon > 0 \quad \exists \delta > 0 \quad \text{s.t.} \quad |t - a| < \delta \implies \|\mathbf{r}(t) - L\| < \varepsilon$

Lemma

Let $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ and $L = \langle L_1, L_2, L_3 \rangle \in \mathbb{R}^3$.

$$L \text{ is a limit of } \mathbf{r} \text{ at } a \iff \begin{array}{l} f \text{ has limit } L_1 \text{ at } a \\ g \text{ has limit } L_2 \text{ at } a \\ h \text{ has limit } L_3 \text{ at } a \end{array}$$

A similar statement also holds for \mathbb{R}^n .

Definition Continuity of vector functions

\mathbf{r} is **continuous** at $a \in I$ if $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$

Definition *Space curve*

Let $I \in \mathbb{R}$ and $r : I \rightarrow \mathbb{R}^3$ continuous.

Then $C = r(I) = \{t \in I : (f(t), g(t), h(t)) \in \mathbb{R}^3\}$ is a **space curve**.

2.2 Derivatives

Definition *Differentiability of vector functions*

$r : I \rightarrow \mathbb{R}^n$ is **differentiable** at $t \in I$ if the limit $r'(t) = \lim_{h \rightarrow 0} \frac{r(t+h) - r(t)}{h}$ exists.

$r'(t)$ is a vector in \mathbb{R}^n which is tangent to the curve at t .

If $r(t)$ is the position of an object and t is time, then $r'(t)$ is its velocity and $\|r'(t)\|$ is its speed.

The derivative of r depends on the parametrization, not just the curve.

Theorem

A vector function is differentiable if and only if its component functions are differentiable.

Definition *Unit tangent vector*

If $r'(t) \neq 0$ then $T(t) = \frac{r'(t)}{\|r'(t)\|}$

Theorem *Differentiation rules*

Let $u : I \rightarrow \mathbb{R}^n$, $v : I \rightarrow \mathbb{R}^n$, $f : I \rightarrow \mathbb{R}$ be differentiable and $c \in \mathbb{R}$.

- $\frac{d}{dt}[u(t) + v(t)] = u'(t) + v'(t)$
- $\frac{d}{dt}[c \cdot u(t)] = c \cdot u'(t)$
- $\frac{d}{dt}[f(t) \cdot u(t)] = f'(t) \cdot u(t) + f(t) \cdot u'(t)$
- $\frac{d}{dt}[u(t) \cdot v(t)] = u'(t) \cdot v(t) + u(t) \cdot v'(t)$
- $\frac{d}{dt}[u(f(t))] = f'(t) \cdot u'(f(t))$
- $\frac{d}{dt}[u(t) \times v(t)] = u'(t) \times v(t) + u(t) \times v'(t)$ (only defined for $n = 3$)

Definition *Integrability of vector functions*

$r(t)$ is **integrable** if its components are integrable.

The **integral** of $r(t)$ can be computed by integrating its components.

Definition *Functions of class C^k*

$r : I \rightarrow \mathbb{R}^3$ is **continuously differentiable** if r is differentiable and r' is continuous.

If r is continuous it is of class C^0 . If r is continuously differentiable k times it is of class C^k .

Definition *Smooth curve*

A curve C is **smooth** if it has a C^1 parametrization $r : I \rightarrow \mathbb{R}^n$ with $r'(t) \neq 0 \quad \forall t \in I$

A C^1 parametrization can give a non-smooth curve.

2.3 Arc length

Definition *Length of a curve*

The **length** of a curve C with parametrization $r : [a, b] \rightarrow \mathbb{R}^3$ is defined as

$$L = \int_a^b \|r'(t)\| dt = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt$$

The length of a curve does not depend on the parametrization.

Definition *Parametrization by arc length*

$s(t) = \int_a^t \|r'(\tau)\| d\tau$ is the length of a curve $C = r([a, b])$ between $r(a)$ and $r(t)$

The **parametrization by arc length** is $\tilde{r}(s) = r(t(s))$ where $t(s)$ is the inverse of $s(t)$.

The tangent vectors of a parametrization by arc length are unit tangent vectors.

Definition *Curvature*

The **curvature** at some point of a smooth curve with C^2 parametrization $r : I \rightarrow \mathbb{R}^n$ is

$$\kappa = \left\| \frac{dT}{ds} \right\| = \frac{\|T'(t)\|}{\|r'(t)\|} \quad \text{where } T \text{ is the unit tangent vector and } s \text{ is the arc length.}$$

Definition *Moving frame*

Let C be a smooth curve with a C^3 parametrization $r : I \rightarrow \mathbb{R}^3$. The vectors

- $T = \frac{r'(t)}{\|r'(t)\|}$ (**unit tangent vector**)
- $N = \frac{T'(t)}{\|T'(t)\|}$ (**principal normal vector**)
- $B = T \times N$ (**binormal vector**)

are mutually orthogonal and they form a **moving frame**.

Definition *Torsion*

$$\tau = -\frac{dB}{ds} \cdot N$$

Definition *Osculating plane and circle*

The **osculating plane** spanned by T and N is defined by points P, P_1, P_2 with the limit $P_1, P_2 \rightarrow P$. The **osculating circle** of C at P is the circle in the osculating plane that passes through P with radius $\frac{1}{\kappa}$ and center a distance $\frac{1}{\kappa}$ from P along the vector N .

Theorem *Frenet-Serret formulas*

$$\frac{d}{ds}T = \kappa N \quad \frac{d}{ds}N = -\kappa T + \tau B \quad \frac{d}{ds}B = -\tau N$$

Definition *Generalized definition of the derivative*

$r : I \rightarrow \mathbb{R}^n$ is **differentiable** at $t \in I \iff \exists v \in \mathbb{R}^n$ s.t. $\lim_{\tau \rightarrow t} \frac{\|r(\tau) - (r(t) + v(\tau - t))\|}{|\tau - t|} = 0$.

where v is the **derivative** of r at t and $L(\tau) = r(t) + v(\tau - t)$ is the **linearization** of r at t .

3 Multivariable functions

When considering functions $D \rightarrow \mathbb{R}$, D is an open and connected subset of \mathbb{R}^n .

Definition *Level set*

Let $f : D \subset \mathbb{R}^n \rightarrow \mathbb{R}$ and $k \in \text{range } f$.

Then $\{(x_1, \dots, x_n) \in D \mid f(x_1, \dots, x_n) = k\}$ is called the **level set** of f for k .

3.1 Limits

Definition *Limit of a multivariable function*

L is the **limit** of f at a if $\forall \varepsilon > 0 \exists \delta > 0$ s.t. $0 < \|x - a\| < \delta \implies |f(x) - L| < \varepsilon$

Definition *Continuity of multivariable functions*

If $a \in D$ and $\lim_{x \rightarrow a} f(x) = f(a)$, then f is **continuous** at a .

3.2 Partial derivatives

Definition Partial derivative w.r.t. x

Let $D \subseteq \mathbb{R}^2$, $f : D \rightarrow \mathbb{R}$, $(a, b) \in D$, $g(x) := f(x, b)$

Suppose that g is differentiable at $x = a$, i.e. the limit $f_x(a, b) = \lim_{h \rightarrow 0} \frac{g(a+h) - g(a)}{h}$ exists.

This limit is called the **partial derivative** of f with respect to x at (a, b) .

Definition Partial derivative w.r.t. y

Let $D \subseteq \mathbb{R}^2$, $f : D \rightarrow \mathbb{R}$, $(a, b) \in D$, $g(y) := f(a, y)$

Suppose that g is differentiable at $y = b$, i.e. the limit $f_y(a, b) = \lim_{h \rightarrow 0} \frac{g(b+h) - g(b)}{h}$ exists.

This limit is called the **partial derivative** of f with respect to y at (a, b) .

Alternative notations: $f_x(a, b) \equiv \frac{\partial f}{\partial x}(a, b) \equiv \frac{\partial}{\partial x} f(a, b) \equiv \partial_x f(a, b) \equiv D_1 f(a, b) \equiv D_x f(a, b)$

When computing the partial derivative with respect to x , all other variables are seen as constants.

Higher order partial derivatives: $f_{xy}(x, y, z) = \frac{\partial}{\partial y} \left(\frac{\partial}{\partial x} f(x, y, z) \right)$ $f_{zz}(x, y, z) = \frac{\partial^2 f}{\partial z^2}(x, y, z)$

Definition Functions of class C^k

The function $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ is of class C^k if all partial derivatives of order k exist and are continuous.

Theorem Clairaut's Theorem (Schwartz's Theorem)

Let $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ of class C^2 . Then $\frac{\partial}{\partial x_j} \frac{\partial}{\partial x_i} f = \frac{\partial}{\partial x_i} \frac{\partial}{\partial x_j} f$

Definition Tangent plane

Let $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ of class C^1 and $(a, b) \in D$.

Then $z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$ is called the **tangent plane** of f at $(x, y) = (a, b)$

Definition Linearization

The **linearization** of f at a is $L(x) = f(a) + f_{x_1}(a)(x_1 - a_1) + \dots + f_{x_n}(a)(x_n - a_n)$.

Definition Differentiability of multivariable functions

Let $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$, $a = (a_1, \dots, a_n) \in D$

f is **differentiable** at a if:

1. The partial derivatives $\frac{\partial f}{\partial x_i}(a)$ exist for all $i \in \{1, \dots, n\}$.
2. $\lim_{x \rightarrow a} \frac{f(x) - L(x)}{\|x - a\|} = 0$

The tangent plane is the graph of the linearization.

A function is differentiable if it can be well approximated by its linearization.

Definition Gradient

The **gradient** $\nabla f(a)$ of f at a is given by the vector $\left\langle \frac{\partial f}{\partial x_1}(a), \dots, \frac{\partial f}{\partial x_n}(a) \right\rangle$

Theorem

If $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ is differentiable at $a \in D$, then f is continuous at a .

Theorem

Suppose $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ has continuous partial derivatives at $x = a \in D$. Then f is differentiable at $x = a$.

The converse of this theorem is not necessarily true.

Theorem Generalized chain rule

Define the functions r, f, Z as follows:

- $r : I \subseteq \mathbb{R} \rightarrow \mathbb{R}^n, t \mapsto (x_1(t), \dots, x_n(t))$
- $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}, (x_1, \dots, x_n) \mapsto f(x_1, \dots, x_n)$
- $r(I) \subseteq D$
- $Z(t) = (f \circ r)(t)$

Then $\frac{\partial Z}{\partial t} = \frac{\partial f}{\partial x_1} \frac{dx_1}{dt} + \dots + \frac{\partial f}{\partial x_n} \frac{dx_n}{dt} = \nabla f(r(t)) \cdot r'(t)$

Theorem Implicit differentiation

Let $f(x, y) = 0$ and $\frac{\partial f}{\partial y} \neq 0$. Then $\frac{dy}{dx} = -\frac{f_x}{f_y}$

Let $f(x, y, z) = 0$ and $\frac{\partial f}{\partial z} \neq 0$. Then $\frac{\partial z}{\partial x} = -\frac{f_x}{f_z}$ and $\frac{\partial z}{\partial y} = -\frac{f_y}{f_z}$

Definition Directional derivative

Let $u = (u_1, \dots, u_n) \in \mathbb{R}^n$ with $\|u\| = 1$ and $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}, x = (x_1, \dots, x_n) \mapsto f(x_1, \dots, x_n)$

Then $D_u f(x) = \lim_{h \rightarrow 0} \frac{f(x + hu) - f(x)}{h}$ is the **directional derivative** of f in the direction of u .

The existence of all directional derivatives does not necessarily imply differentiability.

Theorem

Suppose f is differentiable. Then $D_u f(x) = \frac{\partial f}{\partial x_1} u_1 + \dots + \frac{\partial f}{\partial x_n} u_n = \nabla f(x) \cdot u$

Theorem

For f differentiable, $D_u f$ is maximal for $u = \frac{\nabla f}{\|\nabla f\|}$ with $\nabla f \neq 0$

Theorem

The gradient of a function is perpendicular to the level set.

Theorem Implicit function theorem

Let $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ of class C^1 .

Let $a = (a_1, \dots, a_n)$ such that $a \in \{x = (x_1, \dots, x_n) | f(x) = c\}$ for some $c \in \mathbb{R}$.

If $\frac{\partial f}{\partial x_n}(a) \neq 0$, then there exist:

- a neighborhood U of $(a_1, \dots, a_{n-1}) \in \mathbb{R}^{n-1}$
- a neighborhood V of $a_n \in \mathbb{R}$
- a function $g : U \rightarrow V$ of class C^1

such that if $(x_1, \dots, x_{n-1}) \in U$ and $x_n \in V$ satisfy $f(x_1, \dots, x_{n-1}) = c$ then $x_n = g(x_1, \dots, x_{n-1})$.

This g is called an **implicit function**. It holds:

$$\frac{\partial g}{\partial x_k}(a_1, \dots, a_{n-1}) = -\frac{\frac{\partial f}{\partial x_k}(a)}{\frac{\partial f}{\partial x_n}(a)} \quad k \in (1, \dots, n-1)$$

Definition Maximum, minimum, extremum

Let $f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ and $a \in D$.

- f has a **local maximum** at a if there is a neighborhood U of a such that $f(x) \leq f(a) \quad \forall x \in U$
- f has a **local minimum** at a if there is a neighborhood U of a such that $f(x) \geq f(a) \quad \forall x \in U$
- f has a **global maximum** at a if $f(x) \leq f(a) \quad \forall x \in D$
- f has a **global minimum** at a if $f(x) \geq f(a) \quad \forall x \in D$
- Maxima and minima are called **extrema**.

Theorem

If f has a local extremum at a and f is differentiable at a , then $\nabla f(a) = 0$

Definition Critical point

$a \in D \subseteq \mathbb{R}^n$ is called a **critical point** of $f : D \rightarrow \mathbb{R}$ if f is differentiable and $\nabla f(a) = 0$

Definition Saddle

$f : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$ has a **saddle** at a if any neighborhood U of a has the following points:

- $x \in U$ with $f(x) > f(a)$
- $y \in U$ with $f(y) < f(a)$

Theorem

Suppose $f : D \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}$ of class C^2 and has a critical point at $(a, b) \in D$.

Let $d = \det \text{Hess } f(a, b)$ where $\text{Hess } f(a, b) := \begin{bmatrix} f_{xx}(a, b) & f_{xy}(a, b) \\ f_{yx}(a, b) & f_{yy}(a, b) \end{bmatrix}$

i.e. $d = f_{xx}(a, b) \cdot f_{yy}(a, b) - (f_{xy}(a, b))^2$ by Schwartz's theorem

- If $d > 0$ and $f_{xx}(a, b) > 0$ then x has a local maximum at (a, b)
- If $d > 0$ and $f_{xx}(a, b) < 0$ then x has a local minimum at (a, b)
- If $d < 0$ then f has a saddle at (a, b)

Theorem Weierstrass extreme value theorem

Let $D \subseteq \mathbb{R}^n$ compact and $f : D \rightarrow \mathbb{R}$ continuous.

Then there exist $x, y \in D$ such that x is a global maximum of f and y is a global minimum of f .

Theorem Lagrange multiplier method

Let $D \subseteq \mathbb{R}^n$ and $f, g : D \rightarrow \mathbb{R}$. Let $S = \{x \in D \mid g(x) = c\}$ for a fixed c in the range of g .

If f restricted to S has an extremum at $a \in S$, then there exists a **Lagrange multiplier** $\lambda \in \mathbb{R}$ such that $\nabla f(a) = \lambda \nabla g(a)$

Theorem Lagrange multiplier method with two constraints

Let $f, g, h : D \subseteq \mathbb{R}^n \rightarrow \mathbb{R}$. Let $S = \{x \in D \mid g(x) = c \text{ and } h(x) = d\}$.

Then if f constrained to S has a minimum at $a \in S$, there exist $\lambda, \mu \in \mathbb{R}$ such that $\nabla f(a) = \lambda \nabla g(a) + \mu \nabla h(a)$

3.3 Double integrals

Definition Double Riemann integral

The definition of the Riemann integral over \mathbb{R}^2 is analogous to the definition for \mathbb{R} :

$$\iint_R f \, dA = \lim_{\Delta x_i, \Delta y_j \rightarrow 0} \sum_{i=1}^m \sum_{j=1}^n f(c_{ij}) \Delta x_i \Delta y_j$$

where c_{ij} is a **sample point** in each rectangle. If this limit exists, f is **Riemann integrable**.

Theorem

If f is continuous on R then f is integrable on R .

Theorem Fubini's theorem

Suppose f is continuous on R . Then its integral is equivalent to two **iterated integrals**:

$$\iint_R f \, dA = \int_a^b \int_c^d f(x, y) \, dy \, dx = \int_c^d \int_a^b f(x, y) \, dx \, dy$$

Definition *Double integral with arbitrary domain*

To define $\iint_D f \, dA$ where D is bounded, let R be any rectangle containing D .

Extend f to R by defining $f^{\text{ext}}(x, y) = \begin{cases} f(x, y) & \text{if } (x, y) \in D \\ 0 & \text{if } (x, y) \notin D \end{cases}$

We define $\iint_D f \, dA$ to be $\iint_R f^{\text{ext}} \, dA$

Definition *Elementary regions in \mathbb{R}^2*

A region in \mathbb{R}^2 is of:

- **type 1** if it is bounded by two functions $\delta(x)$ and $\gamma(x)$
- **type 2** if it is bounded by two functions $\alpha(y)$ and $\beta(y)$
- **type 3** if it is of type 1 and type 2

Theorem

Suppose f is continuous on D .

- If D is of type 1, then $\iint_D f \, dA = \int_a^b \int_{\gamma(x)}^{\delta(x)} f(x, y) \, dy \, dx$
- If D is of type 2, then $\iint_D f \, dA = \int_c^d \int_{\beta(y)}^{\alpha(y)} f(x, y) \, dx \, dy$

Definition *Polar coordinates*

$$x = r \cos \theta \quad y = r \sin \theta \quad r = \sqrt{x^2 + y^2} \quad \tan \theta = \frac{y}{x}$$

When integrating using polar coordinates each "subrectangle" is bounded by circles and rays.

Definition *Double integral with polar coordinates*

$$\iint_D f(x, y) \, dA = \iint f(r \cos \theta, r \sin \theta) r \, dr \, d\theta$$

Definition \mathbb{R}^2 *Jacobian matrix*

Let $T : (x, y) \mapsto (x(u, v), y(u, v))$. Then its **Jacobian** is

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u}$$

Theorem *Substitution rule for double integrals*

Let $T : (x, y) \mapsto (x(u, v), y(u, v))$ be a bijective C^1 map from $D \in \mathbb{R}^2$ to $D^* \in \mathbb{R}^2$. Then,

$$\iint_D f(x, y) \, dx \, dy = \iint_{D^*} f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \, du \, dv$$

3.4 Triple integrals

Definition Triple Riemann integral

The **triple integral** of f over a box B is

$$\iiint_B f \, dV = \lim_{\Delta x_i, \Delta y_j \rightarrow 0} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(c_{ijk}) \Delta x_i \Delta y_j \Delta z_k$$

provided that the limit exists. If it does, f is **Riemann integrable** over B .

Theorem Fubini's theorem for triple integrals

Suppose f is continuous on f . Then

$$\iiint_B f \, dV = \int_a^b \int_c^d \int_p^q f(x, y, z) \, dz \, dy \, dx$$

or any of the 5 other orders.

Definition Elementary regions in \mathbb{R}^3

A region in \mathbb{R}^2 is of:

- **type 1** if it is bounded by two functions $\psi(x, y)$ and $\varphi(x, y)$
- **type 2** if it is bounded by two functions $\alpha(y, z)$ and $\beta(y, z)$
- **type 3** if it is bounded by two functions $\gamma(x, z)$ and $\delta(x, z)$
- **type 4** if it is of type 1, 2 and 3

Theorem

Suppose f is continuous on W .

Let S be the **shadow** of W on the (x, y) , (y, z) and (x, z) plane respectively.

- If W is of type 1, then $\iiint_W f \, dV = \iint_S \int_{\varphi(x,y)}^{\psi(x,y)} f(x, y, z) \, dz \, dA$
- If W is of type 2, then $\iiint_W f \, dV = \iint_S \int_{\beta(y,z)}^{\alpha(y,z)} f(x, y, z) \, dx \, dA$
- If W is of type 3, then $\iiint_W f \, dV = \iint_S \int_{\delta(x,z)}^{\gamma(x,z)} f(x, y, z) \, dy \, dA$

Definition Cylindrical coordinates

$$x = r \cos \theta \quad y = r \sin \theta \quad r = \sqrt{x^2 + y^2} \quad \tan \theta = \frac{y}{x} \quad z = z$$

Definition Spherical coordinates

$$x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi \quad \rho = \sqrt{x^2 + y^2 + z^2}$$

$$\tan \theta = \frac{y}{x} \quad \tan \phi = \frac{\sqrt{x^2 + y^2}}{z} \quad \cos \phi = \frac{z}{\rho}$$

θ is the **azimuthal angle**, ϕ is the **polar angle**.

Definition \mathbb{R}^3 *Jacobian matrix*

Let $T : (x, y, z) \mapsto (x(u, v, w), y(u, v, w), z(u, v, w))$. Then its **Jacobian** is

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}$$

Theorem *Substitution rule for triple integrals*

Let $T : (x, y, z) \mapsto (x(u, v, w), y(u, v, w), z(u, v, w))$ be a bijective C^1 map from $W \in \mathbb{R}^3$ to $W^* \in \mathbb{R}^3$. Then,

$$\iiint_W f(x, y, z) \, dx \, dy \, dz = \iiint_{W^*} f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| \, du \, dv \, dw$$

4 Vector fields

Definition *Vector field*

A **vector field** is a function F that assigns a vector $F(x) \in \mathbb{R}^n$ to each point $x \in \mathbb{R}^n$.

Definition *Gradient vector field*

A vector field $F : D \subset \mathbb{R}^n \rightarrow \mathbb{R}^n$ is **conservative** or a **gradient vector field** if there exists a function $f : D \rightarrow \mathbb{R}$ with $F = \nabla f$, where f is the **potential function** for F .

4.1 Line integrals

Definition *Line integral*

Let C be a smooth curve in \mathbb{R}^n with parametrization $r : [a, b] \rightarrow \mathbb{R}^n, t \mapsto r(t), r([a, b]) = C$. Then we can define two types of integrals:

1. Let $f : D \subset \mathbb{R}^n \rightarrow \mathbb{R}$ be a continuous scalar-valued function and $C \subset D$.

Then the **line integral** of f along C is defined as $\int_C f \, ds = \int_a^b f(r(t)) \|r'(t)\| \, dt$

2. Let $F : D \subset \mathbb{R}^n \rightarrow \mathbb{R}^n$ be a continuous vector field and $C \subset D$.

Then the **line integral** of F along C is defined as $\int_C F \cdot dr = \int_a^b F(r(t)) \cdot r'(t) \, dt$

Theorem

The line integral of a scalar-valued function does not depend on the parametrization.

Definition *Piecewise smooth curve*

A curve C is **piecewise smooth** if C is a concatenation of smooth curves C_1, \dots, C_n where the initial point of C_{k+1} agrees with the final point of $C_k \, \forall k \in \{1, \dots, n-1\}$

Theorem

If C is a piecewise smooth curve, then $\int_C f \, ds = \sum_{k=1}^n \int_{C_k} f \, ds$

Differential form notation: If $n = 3$, then $F = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$ and

$$\int F \cdot r' \, dt = \int (Px' + Qy' + Rz') \, dt = \int P \, dx + Q \, dy + R \, dz$$

Theorem

Let F be a continuous vector field on $D \in \mathbb{R}^n$.

Let $r : [a, b] \rightarrow \mathbb{R}^n$ and $\tilde{r} : [c, d] \rightarrow \mathbb{R}^n$ be parametrizations of the same smooth curve $C \subset D$. Then

$$\int_C F \cdot dr = \begin{cases} \int_C F \cdot d\tilde{r} & \text{if } r(a) = \tilde{r}(c) \text{ and } r(b) = \tilde{r}(d) \\ -\int_C F \cdot d\tilde{r} & \text{otherwise} \end{cases}$$

Definition *Oriented curve*

A curve C is called an **oriented curve** if it has a fixed orientation (direction of unit tangent vectors)

Notation: $-C$ is the same curve as C but with the opposite orientation.

If C is an oriented curve, then $\int_C F \cdot dr = -\int_{-C} F \cdot dr$

Line integrals of vector fields on oriented curves do not depend on the parametrization.

Theorem *Fundamental theorem of line integrals*

Let C be a smooth curve with parametrization $r : [a, b] \rightarrow \mathbb{R}^n$ and let F be a conservative vector field with potential function f . Suppose that F is continuous.

Then: $\int_C F \cdot dr = f(r(b)) - f(r(a))$

Definition *Independent of path*

Let $F : D \subset \mathbb{R}^n \rightarrow \mathbb{R}^n$ be a continuous vector field.

F is **independent of path** if $\int_C F \cdot ds = \int_{\tilde{C}} F \cdot ds$ for all \tilde{C} with the same endpoints as C .

Theorem

Conservative vector fields are independent of path.

Definition *Closed curve*

A **closed curve** is a curve where the initial and final point agree.

Theorem

Let F be a continuous vector field. Then:

$$F \text{ is independent of path} \iff \int_C F \cdot ds = 0 \text{ for all closed curves } C$$

Definition *Connected domain*

D is called **connected** if any two points in D can be joined by a curve in D .

Theorem

If $D \in \mathbb{R}^n$ connected and $F : D \rightarrow \mathbb{R}^n$ independent of path, then F is conservative.

Definition *Simply connected domain*

D is called **simply connected** if it is connected and every closed curve in D can be contracted to a single point without leaving D .

Theorem

Let $F = Pi + Qj$ be a vector field in a simply connected $D \subset \mathbb{R}^2$ with P and Q being C^1 . Then

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \iff F \text{ conservative}$$

Definition Simple curve

A curve in the plane is called **simple** if it has not self-intersections

Theorem Green's theorem

Let D be a closed and bounded region in \mathbb{R}^2 whose boundary consists of finitely many simple, closed and piecewise C^1 curves. Orient ∂D such that D is on the left as one traverses ∂D . Then

$$\oint_{\partial D} F \cdot ds = \oint_{\partial D} P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dx dy$$

4.2 Divergence and curl

Definition Del operator

$$\text{On } \mathbb{R}^3: \nabla = \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$$

$$\text{In general: } \nabla = \mathbf{e}_1 \frac{\partial}{\partial x_1} + \mathbf{e}_2 \frac{\partial}{\partial x_2} + \dots + \mathbf{e}_n \frac{\partial}{\partial x_n} = \left(\frac{\partial}{\partial x_1}, \frac{\partial}{\partial x_2}, \dots, \frac{\partial}{\partial x_n} \right)$$

The gradient $\nabla f = \left(\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \dots, \frac{\partial f}{\partial x_n} \right)$ is defined using the del operator.

∇ turns a scalar field into a vector field.

The direction of ∇f is that of greatest increase of f .

The magnitude of ∇f is the rate of maximum increase.

Definition Divergence

The **divergence** of F , denoted $\text{div } F$ or $\nabla \cdot F$ is defined using the del operator:

$$\nabla \cdot F = \left(\frac{\partial}{\partial x_1}, \frac{\partial}{\partial x_2}, \dots, \frac{\partial}{\partial x_n} \right) \cdot (F_1, F_2, \dots, F_n) = \frac{\partial F_1}{\partial x_1} + \frac{\partial F_2}{\partial x_2} + \dots + \frac{\partial F_n}{\partial x_n}$$

$\nabla \cdot$ turns a vector field into a scalar field.

Definition Curl

Suppose that $F(x, y, z)$ is a vector field on $X \subseteq \mathbb{R}^3$ only.

The **curl** of F , denoted $\text{curl } F$ or $\nabla \times F$ is defined using the del operator:

$$\nabla \times F = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) \times (P, Q, R) = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \mathbf{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \mathbf{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathbf{k}$$

$\nabla \times$ turns a vector field into another vector field.

The direction of $\nabla \times F(x)$ is the orientation (via a right hand rule) of the local rotation of F at x .

The magnitude of $\nabla \times F(x)$ is the rate of this local rotation.

Theorem

If f is a scalar-valued function of class C^2 , then $\nabla \times \nabla f = 0$

Theorem

If F is a vector field of class C^2 on $D \subseteq \mathbb{R}^3$, then $\nabla \cdot (\nabla \times f) = 0$

Theorem

Let $F : D \subset \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be a C^1 vector field with D simply connected.

$$F \text{ conservative} \iff \text{curl } F = 0$$

4.3 Parametric surfaces

Definition *Parametrized surface*

Let D be a region in \mathbb{R}^2 consisting of a connected open set, possibly together with some (or all) of its boundary points.

A **parametrized surface** in \mathbb{R}^3 is a continuous map $X : D \rightarrow \mathbb{R}^3$ that is injective on D , except possibly along ∂D

Definition *Coordinate curves*

Let S be a surface parametrized by $X : D \rightarrow \mathbb{R}^3$.

- The s -coordinate curve is the image of the map $s \mapsto X(s, t_0)$.
- The t -coordinate curve is the image of the map $t \mapsto X(s_0, t)$.

Definition *Tangent vectors of coordinate curves*

If $X(s, t) = (x(s, t), y(s, t), z(s, t))$ is differentiable at $(s_0, t_0) \in D$, then a tangent vector $T_s(s_0, t_0)$ to the s -coordinate curve $X(s_0, t)$ at (s_0, t_0) may be computed as

$$T_s(s_0, t_0) = \frac{\partial \mathbf{X}}{\partial s}(s_0, t_0) = \frac{\partial x}{\partial s}(s_0, t_0)\mathbf{i} + \frac{\partial y}{\partial s}(s_0, t_0)\mathbf{j} + \frac{\partial z}{\partial s}(s_0, t_0)\mathbf{k}$$

Similarly, a tangent vector $T_t(s_0, t_0)$ to the t -coordinate curve $X(s, t_0)$ at (s_0, t_0) is given by

$$T_t(s_0, t_0) = \frac{\partial \mathbf{X}}{\partial t}(s_0, t_0) = \frac{\partial x}{\partial t}(s_0, t_0)\mathbf{i} + \frac{\partial y}{\partial t}(s_0, t_0)\mathbf{j} + \frac{\partial z}{\partial t}(s_0, t_0)\mathbf{k}$$

Definition *Smooth parametrized surface*

$S = X(D)$ is **smooth** at $X(s_0, t_0)$ if X is of class C_1 in a neighborhood of $(s_0, t_0) \in D$ and if $T_s(s_0, t_0) \times T_t(s_0, t_0) \neq 0$.

If S is smooth at every point $X(s_0, t_0)$, then we call it a **smooth parametrized surface**.

Definition *Standard normal vector*

The nonzero vector $N(s_0, t_0) = T_s(s_0, t_0) \times T_t(s_0, t_0)$ is the **standard normal vector** given by the parametrization.

Definition *Piecewise smooth parametrized surface*

A **piecewise smooth parametrized surface** is the union of images of finitely many parametrized surfaces $X_i : D_i \rightarrow \mathbb{R}^3$, $i = 1, \dots, m$, such that

- Each X_i is injective on D_i , except possibly along ∂D_i
- Each $S_i = X_i(D_i)$ is smooth, except possibly at finitely many points.

Definition *Area of a smooth parametrized surface*

Suppose $S = X(D)$ is a smooth parametrized surface. The **surface area** of S is given by

$$\iint_D \|T_s \times T_t\| \, ds \, dt = \iint_D \|N(s, t)\| \, ds \, dt$$

4.4 Surface integrals

Definition *Scalar surface integral*

Let:

- $X : D \rightarrow \mathbb{R}^3$ be a smooth parametrized surface, where $D \subset \mathbb{R}^2$ is a bounded region;
- $f : X \subseteq \mathbb{R}^3 \rightarrow \mathbb{R}$ be a continuous function, with X containing $S = X(D)$.

The **scalar surface integral** of f along X , denoted $\iint_X f \, dS$, is

$$\iint_X f \, dS = \iint_D f(X(s, t)) \|T_s \times T_t\| \, ds \, dt = \iint_D f(X(s, t)) \|N(s, t)\| \, ds \, dt$$

Definition *Vector surface integral*

Let:

- $X : D \rightarrow \mathbb{R}^3$ be a smooth parametrized surface, where $D \subset \mathbb{R}^2$ is a bounded region;
- $f : X \subseteq \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be a continuous vector field, with X containing $S = X(D)$.

The **vector surface integral** (or **flux**) of F along X , denoted $\iint_X F \cdot dS$, is

$$\iint_X F \cdot dS = \iint_D F(X(s, t)) \cdot N(s, t) \, ds \, dt$$

Definition *Unit normal vector*

If $X : D \rightarrow \mathbb{R}^3$ is a smooth parametrized surface then we can define

the **unit normal vector** $n(s, t) = \frac{N(s, t)}{\|N(s, t)\|}$

Theorem

$$\iint_X F \cdot dS = \iint_X (F \cdot n) \, dS$$

Theorem

Scalar surface integrals do not depend on the parametrization:

if Y is any smooth reparametrization of X , then $\iint_Y f \, dS = \iint_X f \, dS$

Definition *Orientability*

A smooth, connected surface S is **orientable** (or **two-sided**) if a single unit normal vector can be defined at each point of S so that the collection of these vectors varies continuously over S .

Otherwise, S is called **nonorientable**.

Definition *Oriented surface*

If S is orientable, then it has two orientations. A smooth surface together with a choice of continuous orientation normal vectors is called an **oriented surface**.

Theorem

If Y is a smooth reparametrization of X , then,

$$\iint_Y F \cdot dS = \begin{cases} \iint_X F \cdot dS & \text{if } Y \text{ is orientation-preserving} \\ -\iint_X F \cdot dS & \text{if } Y \text{ is orientation-reversing} \end{cases}$$

Definition *Generalization to piecewise smooth surfaces*

Let S be a piecewise smooth connected surface. In particular, suppose that $S = S_1 \cup \dots \cup S_k$ where each S_i is smooth. Then we define the **scalar surface integral** of a function f over S by

$$\iint_S f \, dS = \iint_{S_1} f \, dS + \dots + \iint_{S_k} f \, dS$$

If each S_i is oriented so that S is oriented, we define the **vector surface integral** of a vector field F along S as

$$\iint_S F \cdot dS = \iint_{S_1} F \cdot dS + \dots + \iint_{S_k} F \cdot dS$$

Definition *Induced orientation*

Let S be a bounded, piecewise smooth surface region in \mathbb{R}^3 , oriented by unit normal n at each point. Let C' be a simple closed curve lying in S .

The normal n can be used to orient C' by a right-hand rule.

We call this orientation of C' the one **induced** from the orientation of S , and we say that C' with the induced orientation is **oriented consistently** with S .

Theorem *Stokes' theorem*

Suppose that:

- S is a bounded, piecewise smooth, oriented surface in \mathbb{R}^3 , oriented by unit normal n at each point.
- ∂S consists of finitely many piecewise C^1 simple closed curves, each oriented consistently with S .
- F is a vector field of class C^1 whose domain includes S .

Then,

$$\iint_S \nabla \times F \cdot dS = \oint_{\partial S} F \cdot dS$$

Stokes' theorem also implies that

$$\iint_S \nabla \times F \cdot dS = \iint_{S^*} \nabla \times F \cdot dS$$

for any S^* with the same boundaries as S .

Theorem *Gauss' divergence theorem*

Let D be a bounded solid region in \mathbb{R}^3 . Suppose that the boundary of D consists of finitely many smooth orientable parametrized surfaces, each oriented by a unit normal vector pointing to the outside of D .

For a C^1 vector field $F : D \subset \mathbb{R}^3 \rightarrow \mathbb{R}^3$, it holds:

$$\iiint_D \nabla \cdot F \, dV = \oiint_{\partial D} F \cdot dS$$